

## **Show-Me Showdown**

## **Model Policy**

<u>1.</u> ALL models must be painted to a Battle-Ready standard as defined by Games Workshop. This means that an honest attempt to paint all models MUST be exhibited and that 3 colors have not been simply applied to circumvent this policy. Judges have the final say in what constitutes the spirit of this policy. Generally, if someone feels the need to justify why a model is completed, it probably isn't. If you cannot meet this requirement, please contact us.



<u>2.</u> Units must always be represented by appropriate models. This is the single, most important rule. The 'What You See Is What You Get' (WYSIWYG) rule is in effect for all tournaments. That means all units MUST be easily identifiable as the choice they represent and that all weapons/options taken for a unit



MUST be clearly represented on the model(s). Models not appropriately represented will be removed from the game. Example: a Space Marine with a metla gun may NOT be used for a Space Marine with plasma gun.

- <u>3.</u> The size and shape of all model bases MUST be appropriate. Models, such as vehicles that do not require bases MUST maintain the intended size, shape, aesthetic consistency, and height of the model represented.
- **<u>4.</u>** Scratch built models and conversions can be used for units, but must adhere to the following guidelines:
  - Models may NOT contain significant elements of pre-assembled and/or pre-painted models or toys.
  - Models MUST be consistent with the look and feel of the game. Scratch built models should aesthetically evoke the production-quality models they are intended to represent. For clarity, printed paper models or models constructed from building blocks (Legos, etc.) DO NOT meet this requirement.
- <u>5.</u> Models/armies should be appropriate for a family-friendly event. When in doubt, models should adhere to a typical PG-13 rating. Show-Me Showdown reserves the right to remove any models deemed offensive. In extreme circumstances, Show-Me Showdown reserves the right to disallow the use of any model, scratch built model or conversion in any tournament due to playability or aesthetic reasons. Besides not being able to use a disallowed model for the remainder of Show-Me Showdown, other tournament scoring penalties may be applied. This would not be a normal circumstance, and if you follow the guidelines outlined above in good taste, you will be fine. If you have any doubts to the appropriateness of a model or conversion, please use the following procedure to get approval from Show-Me Showdown judges in advance. All submissions for approval must be received by 6/30/2023. Only submissions from registered attendees will be considered for approval.
  - Create an email with at least 3 quality digital photos of the completed model. Include one
    picture with a standard infantry figure or infantry stand to display the scale of the scratch built
    model or conversion. List most of the components used to complete the model. Give a brief
    description of how the scratch built model/conversion was completed. Describe how your
    model is superior or at least comparable to the existing model it is replacing.
  - 2. Send this email to <a href="mailto:TO@showmeshowdowngt.com">TO@showmeshowdowngt.com</a>.
  - 3. Your model will be evaluated, and you will receive an official response from a Show-Me Showdown judge via email with its playability at Show-Me Showdown.